第一单元 C#概述

1关于C#和.NET的关系描述错误的是(  )。

**A.**Visual Studio是一个集成开发环境，可用于C#语言和.netFramework的交互

**B.**.NET是微软开发的一个硬件平台

**C.**CLR是公共语言运行时，是提供内在管理，代码安全性检测等功能

**D.**C#是一个程序设计语言，运行在.net平台上用于创建应用程序

2.NET语言不包括以下哪种语言（ ）

**A.**Visual C#

**B.**Visual C++

**C**.Java

**D.**Visual Bas

3在C#中任何（ ）都是对象

**A.**任何类型

**B.**任何代码

**B.**任何技术

**D.**任何事物

4对象包含数据和（ ）的方法

**A.**该数据上工作

**B.**调用

**C.**传递参数

**D.**函数调用

5以下描述错误的是（ ）

**A.**可以自己定义namespace

**B.**namespace描述了一个类库

**C.**using语句引用名字空间后，代码中可省略名字空间

**D.**namespace限定了类的作用域

6以下描述正确的是（ ）

**A.**Consle.Write是向控制台输出一个字符

**B.**Console.ReadLine()方法的返回值为字符串

**C.**Console是C#系统的输出类

**D.**以上都正确

7执行下列代码，如果在控制台输入123，以下描述正确的是（ ）

int x;

x=Console.ReadLine();

**A.**x的值是整形123

**B.**报错，无法将int类型隐式转换为string

**C.**x的值是字符串"123"

**D.**报错，无法将string类型隐式转换为int

8执行以下代码，以下描述正确的是（）

Console.WriteLine("现在的得分是{0}比{1}","2","3");

**A.**现在的得分是0比2

**B.**现在的得分是2比3

**C.**现在的得分是0比1

**D.**现在的得分是2比1

9执行C#代码的过程包括（ ）。【多选

**A.**选择编译器

**B.**将代码编译为MSIL

**C.**运行代码

**D.**将MSIL编译为本机代码

10判断(2分)

用C#写的应用程序就是.NET程序。 ×

11判断(2分)

CLR是公共语言运行时，独立于CPU的指令集，可以被转换为特定与某种CPU的代码。 √

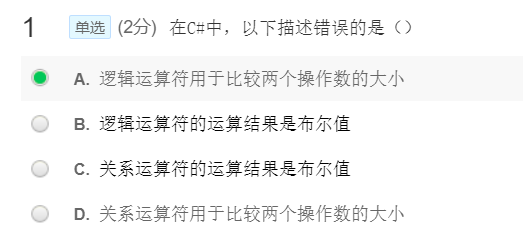
12判断(2分)

C#源程序的后缀名是.cs。 √

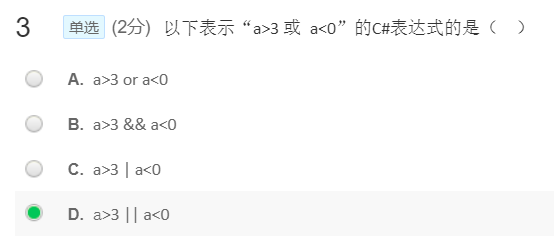
13判断(2分)

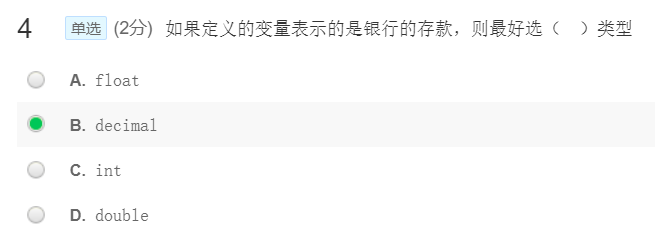
Visual Studio的解决方案资源管理器，包含一个项目的所有文件和组件。 √

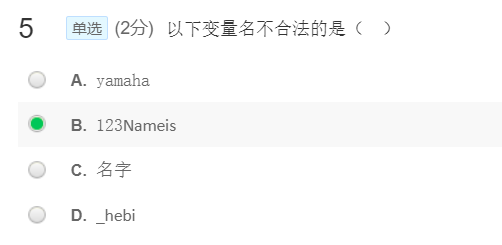
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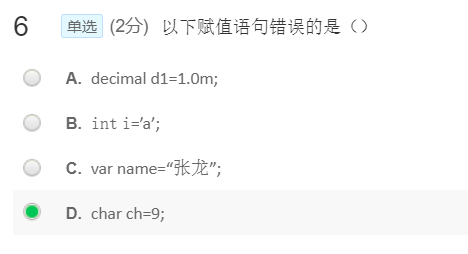


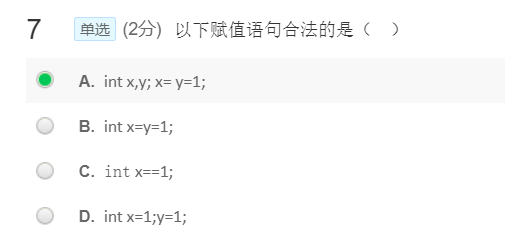


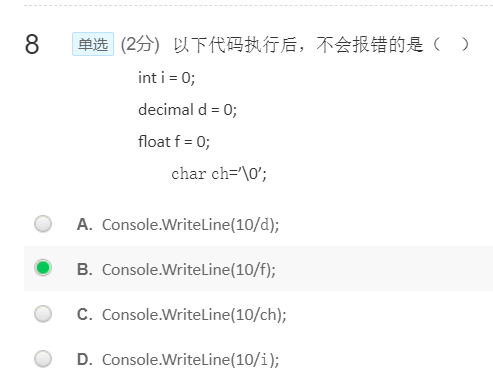


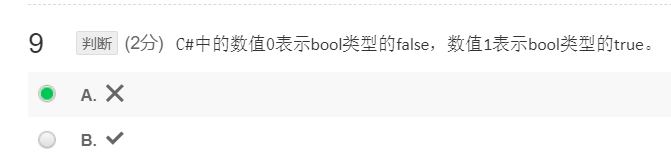


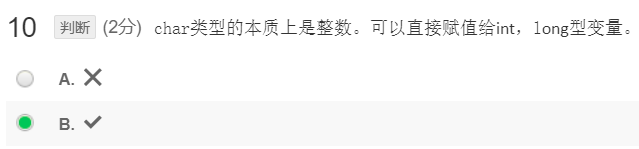


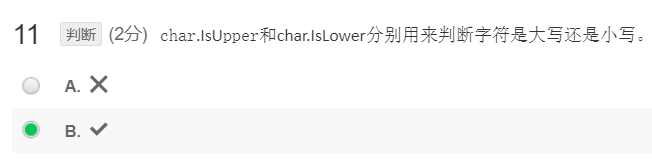


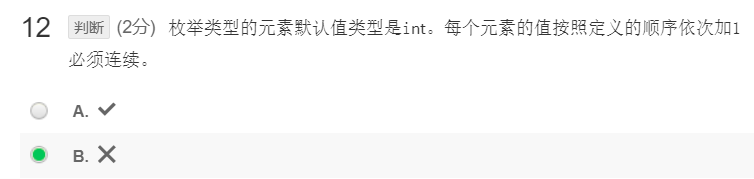


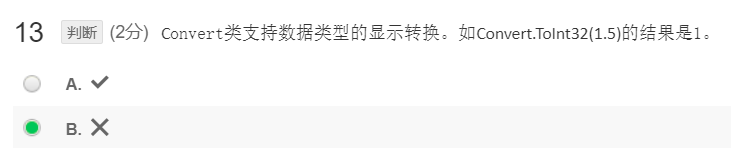


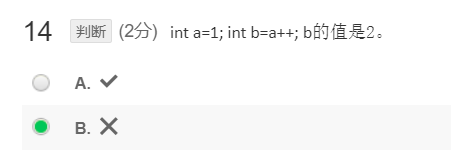




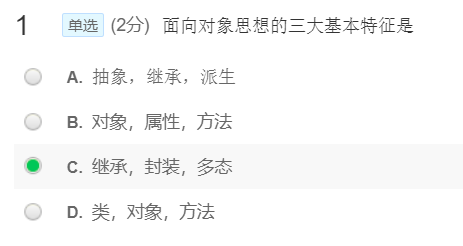


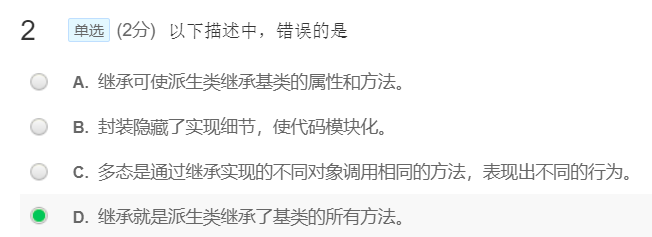


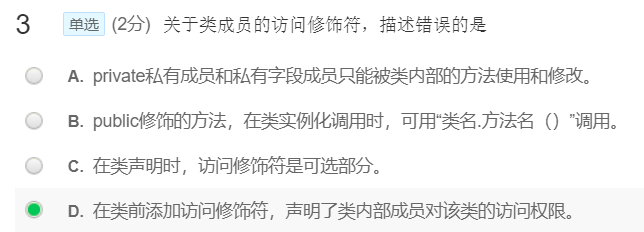
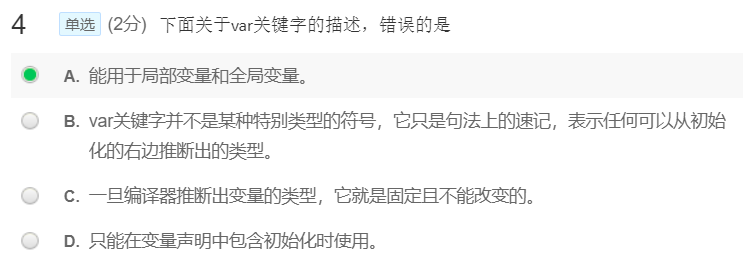


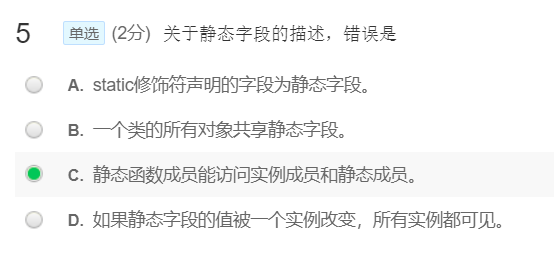


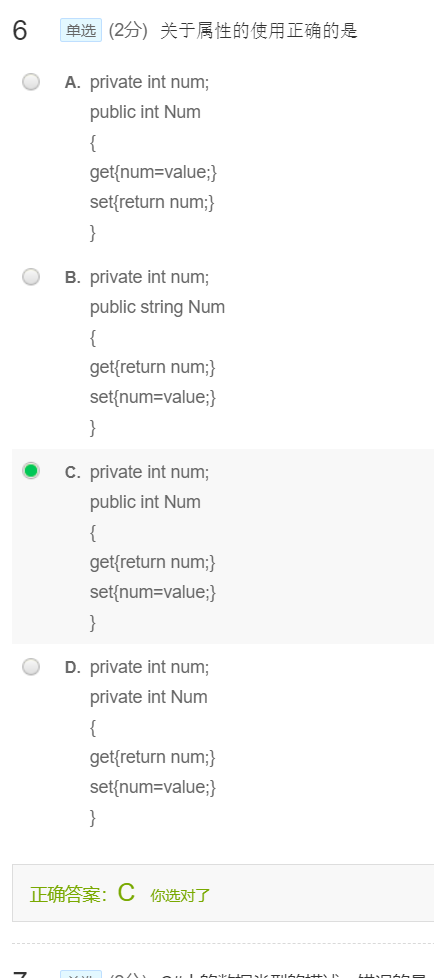
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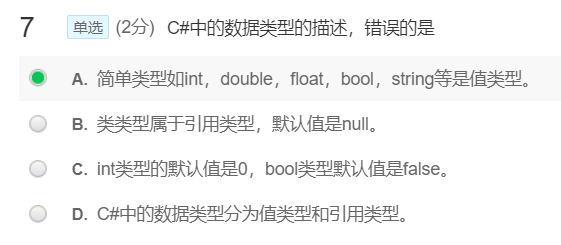


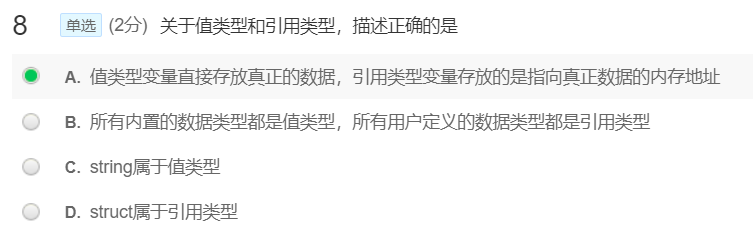


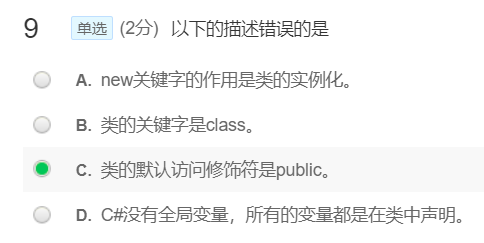
 

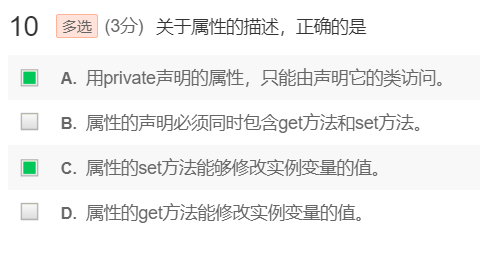


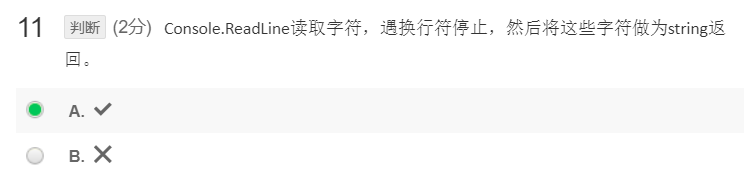


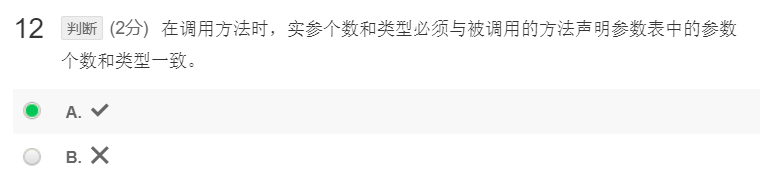


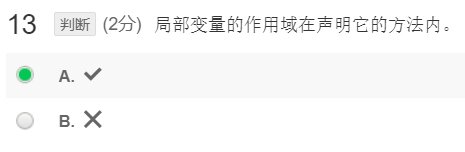


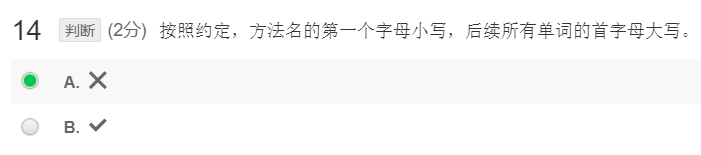


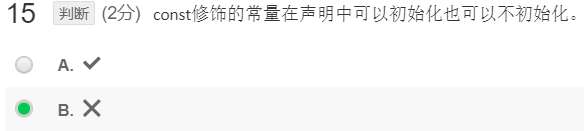


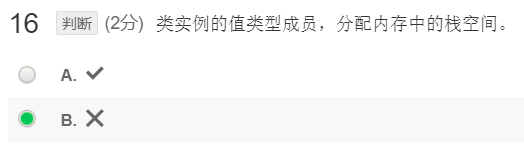


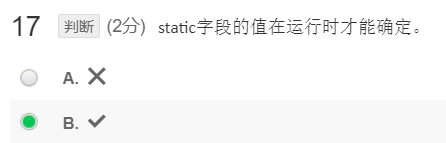


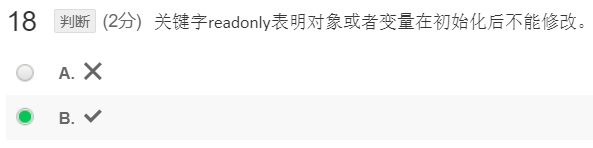




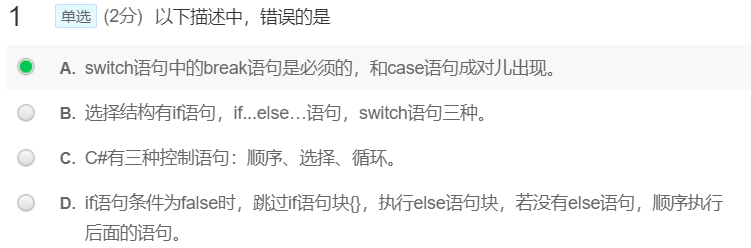




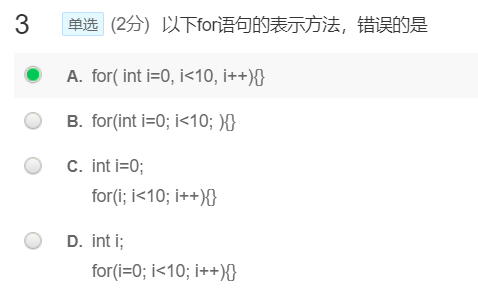


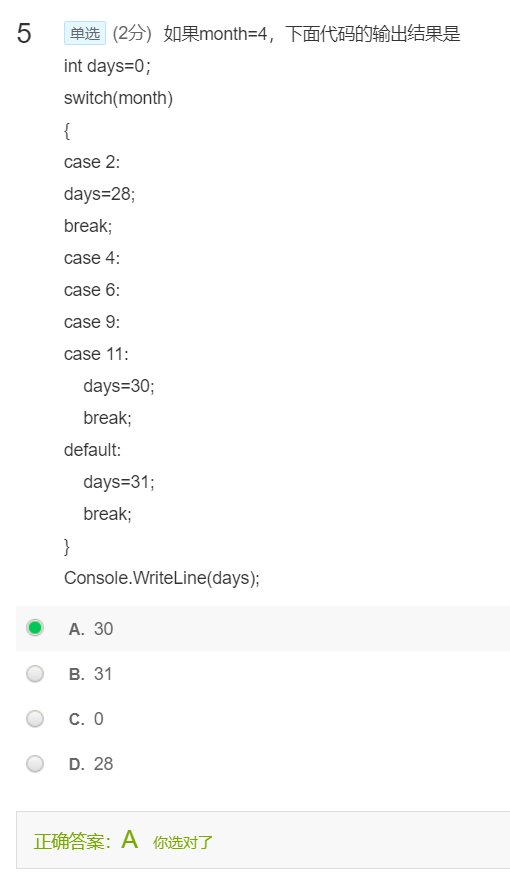


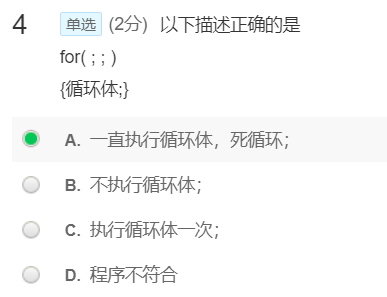
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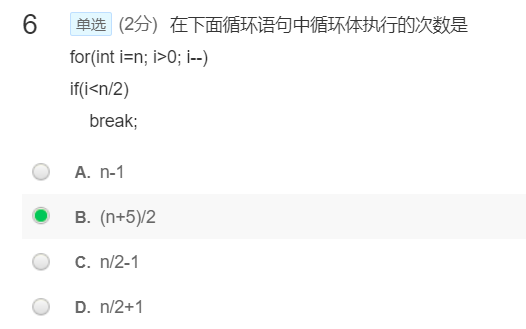


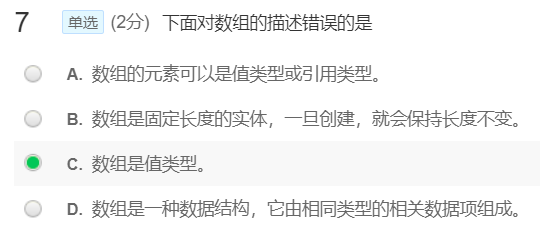


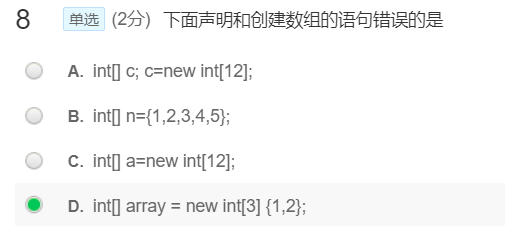


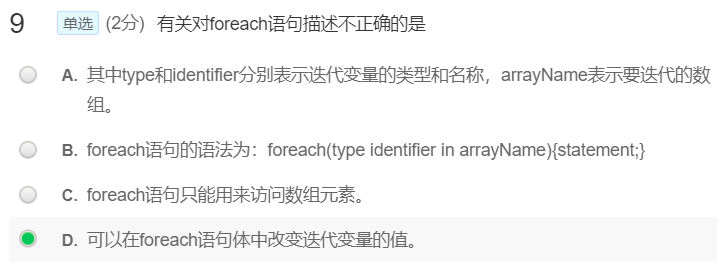


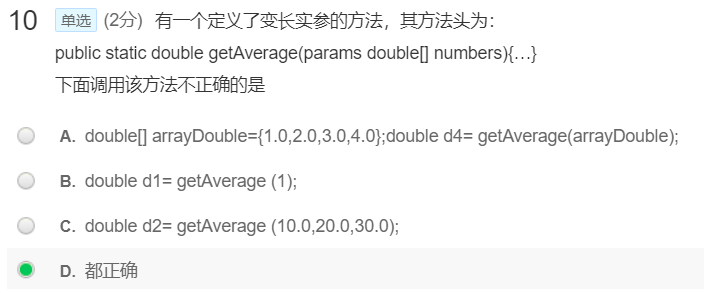


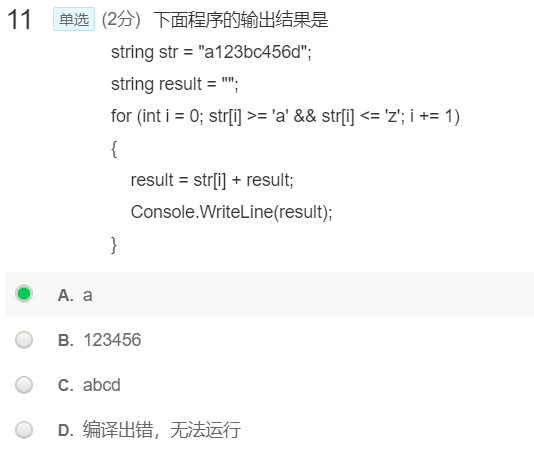


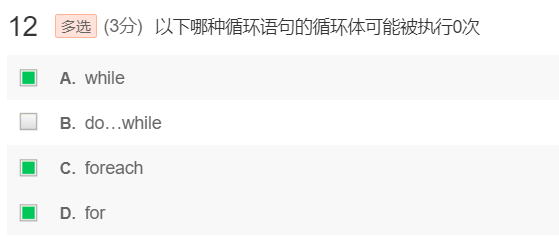


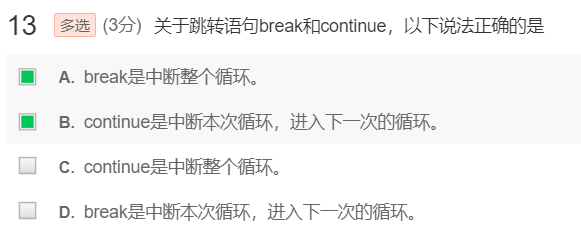


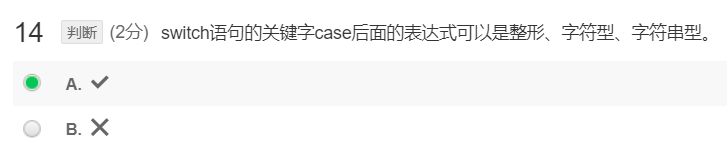


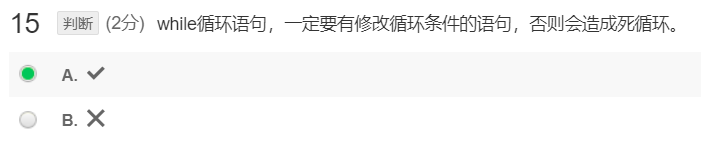


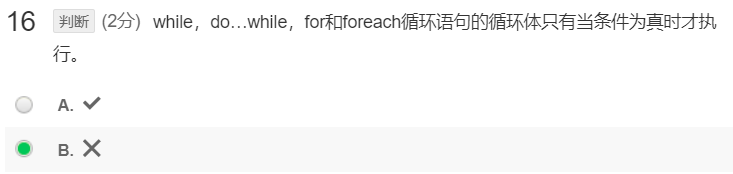


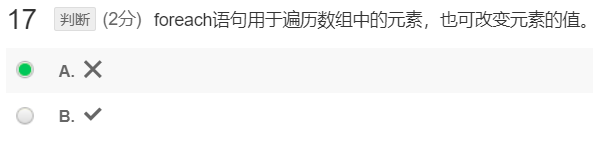


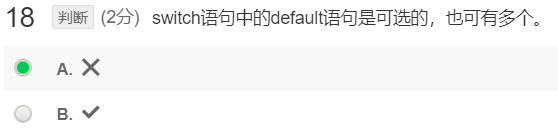


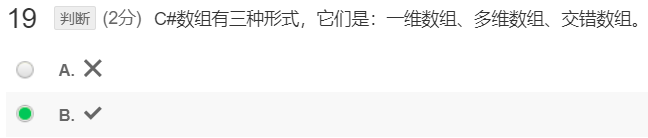


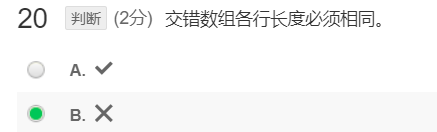




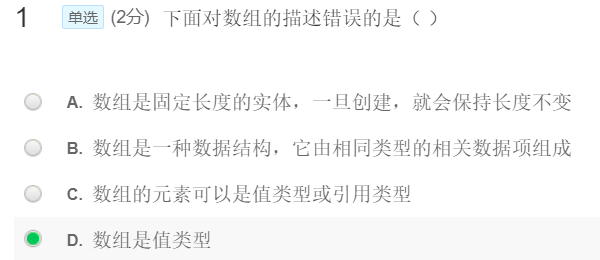


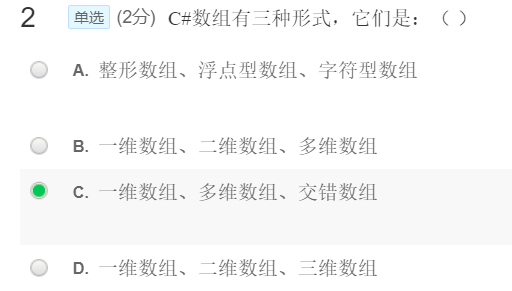


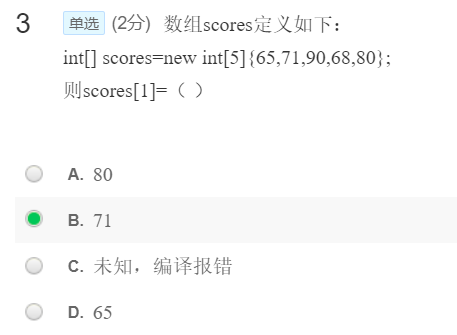


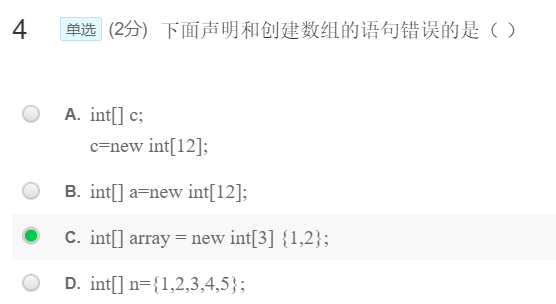


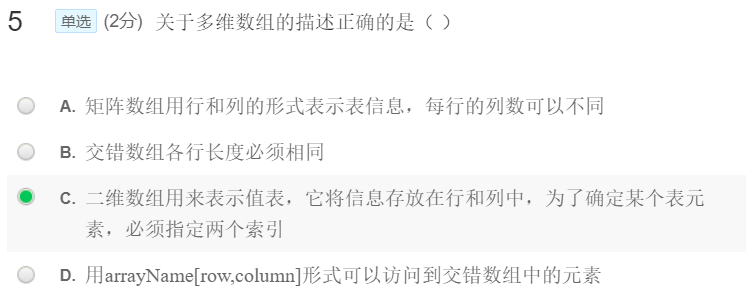
第五单元 数组

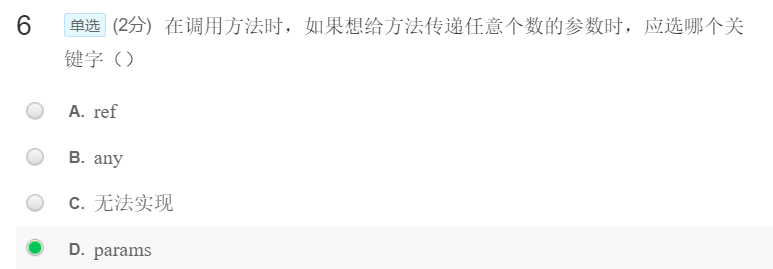


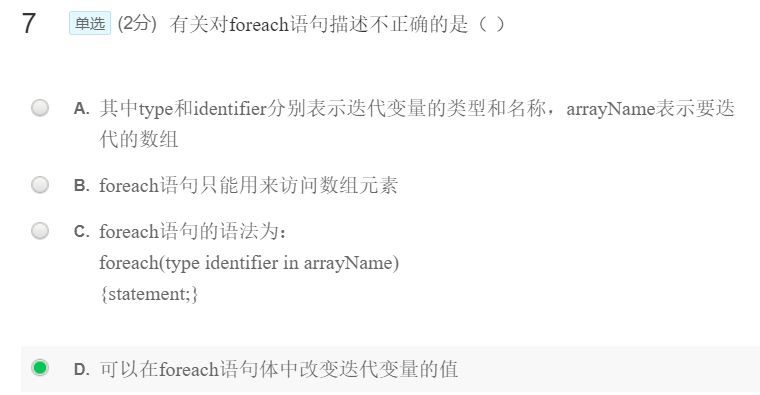


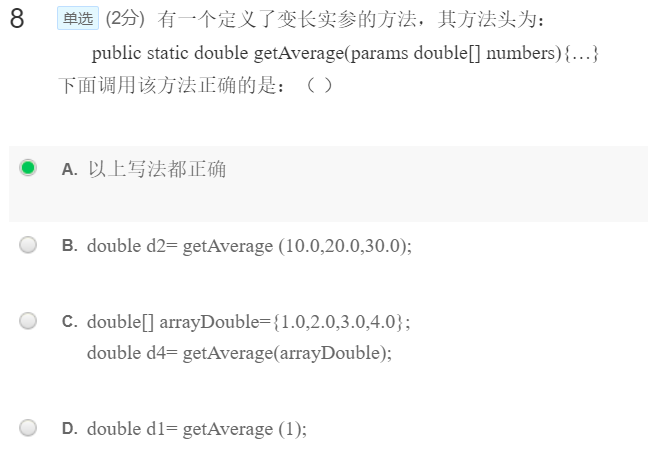


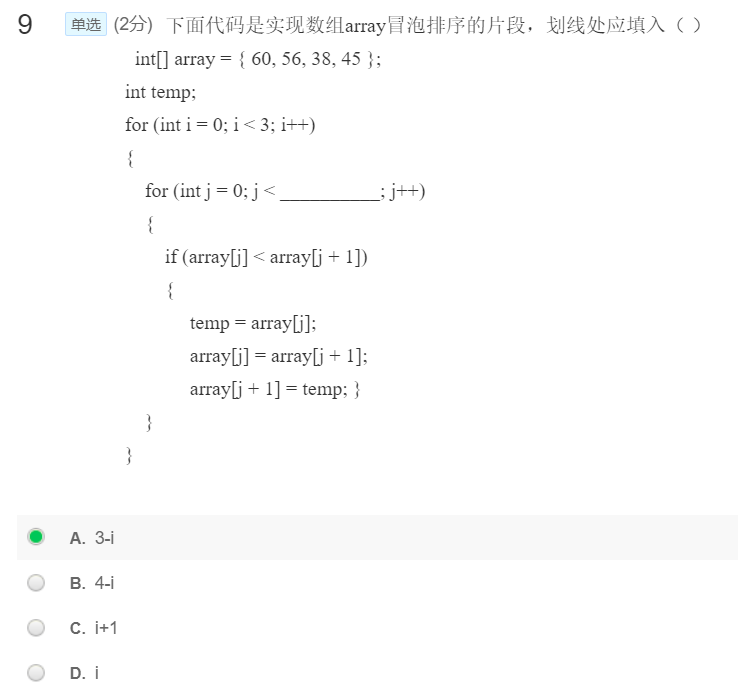


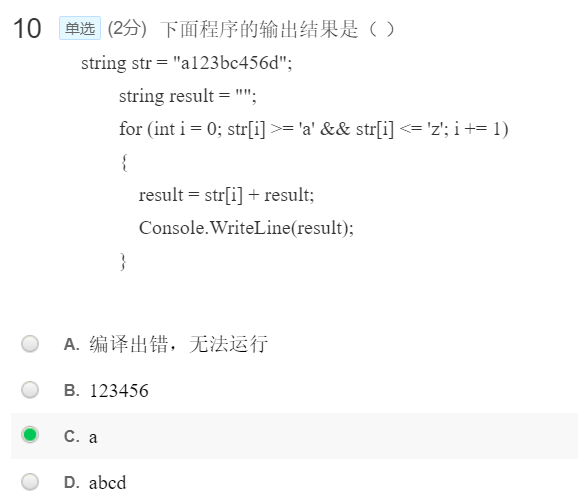




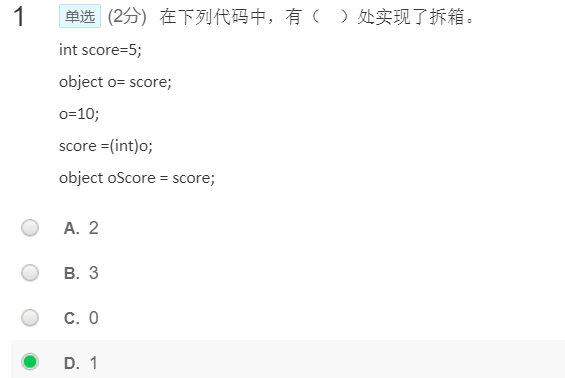


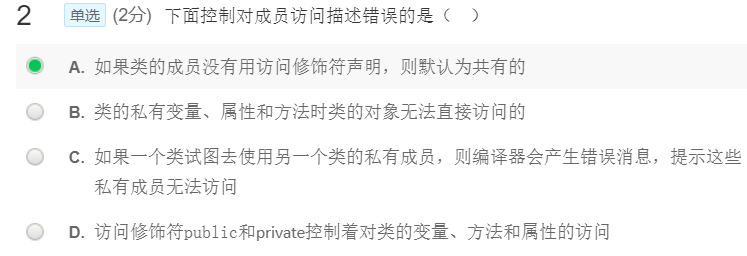


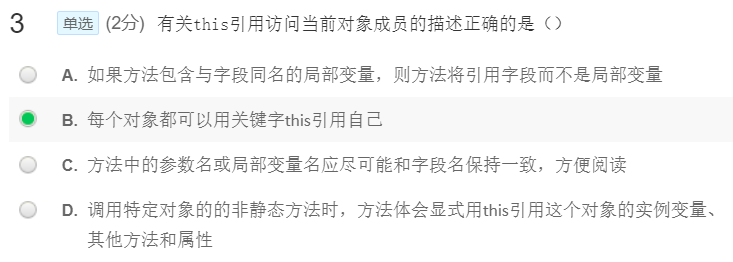


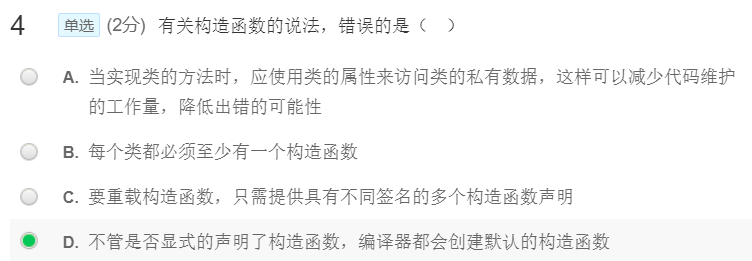


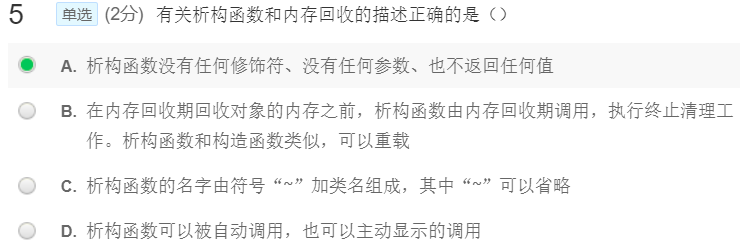
第六单元 方法

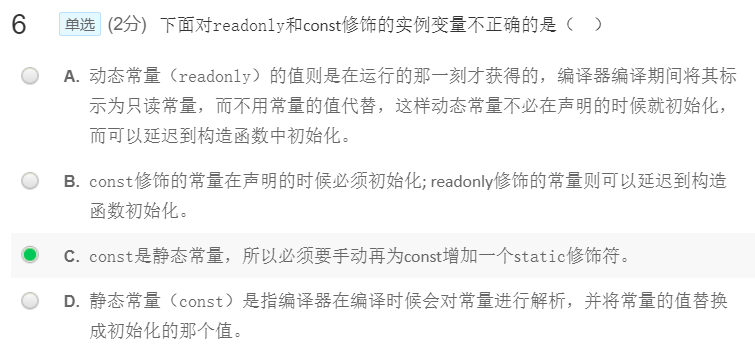


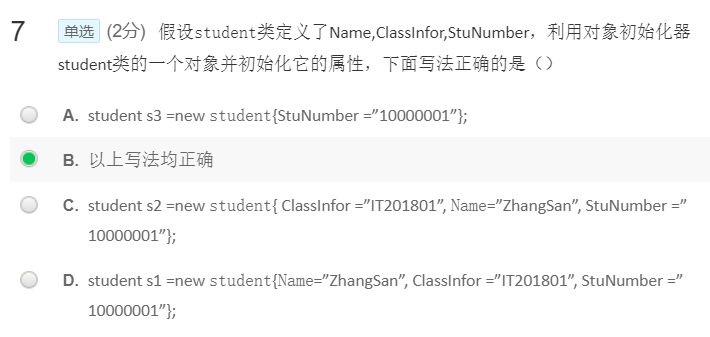


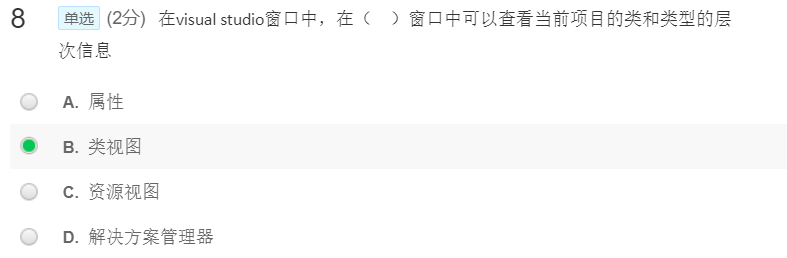


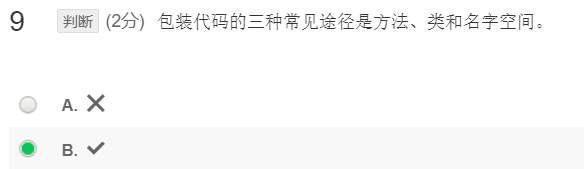


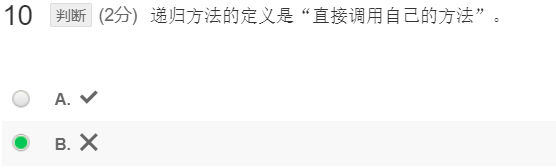


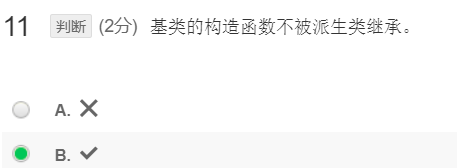




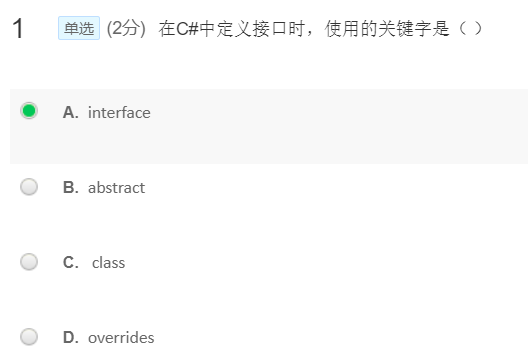




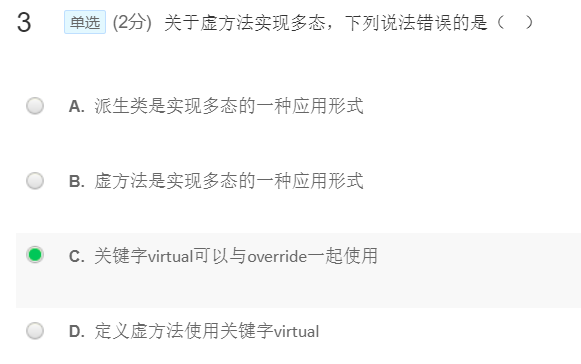


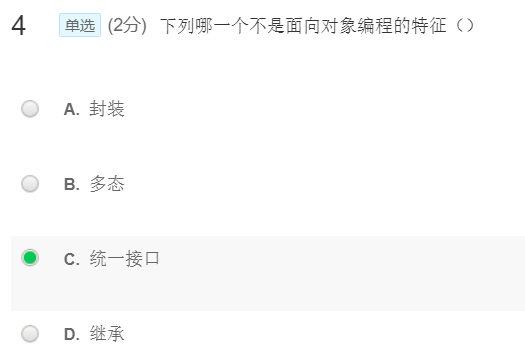


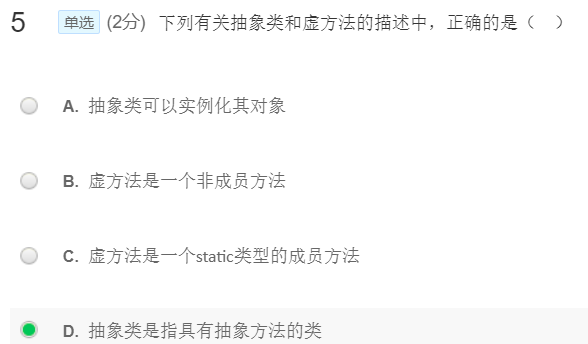
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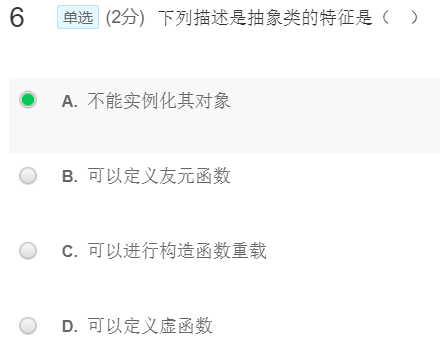


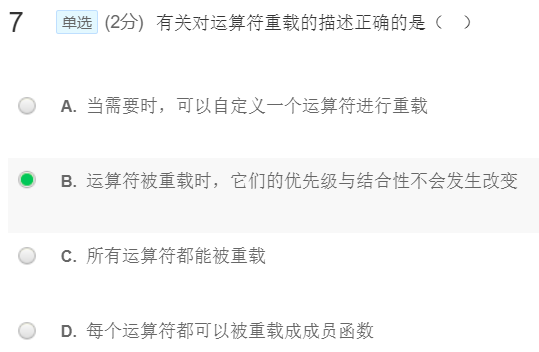


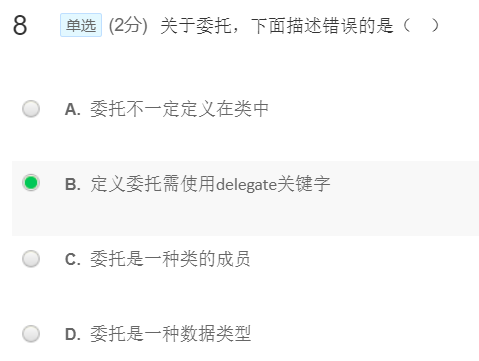




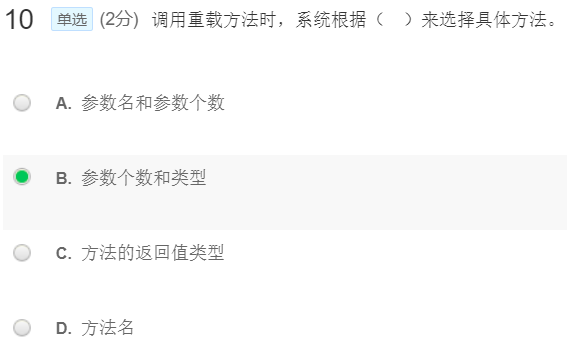


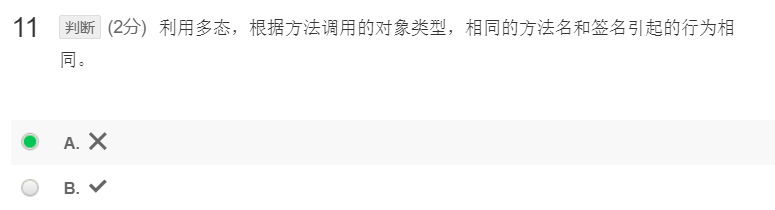


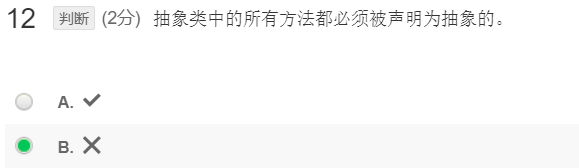


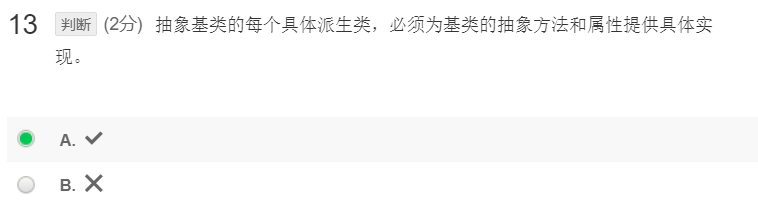


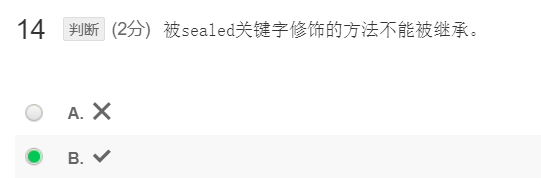




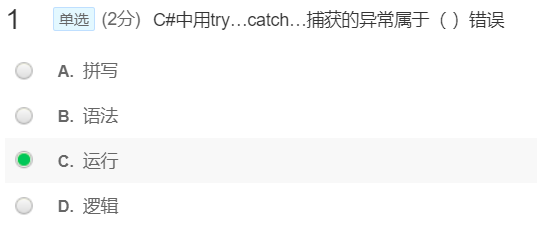


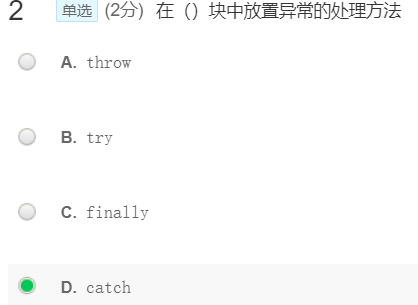


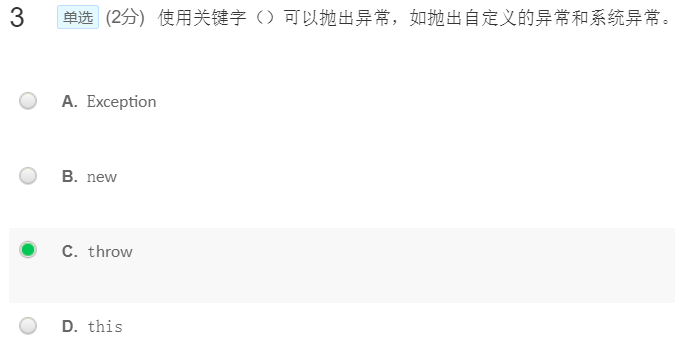


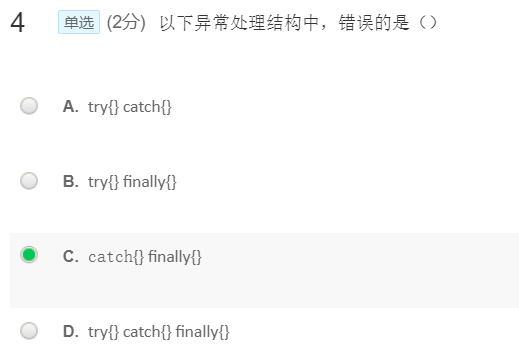


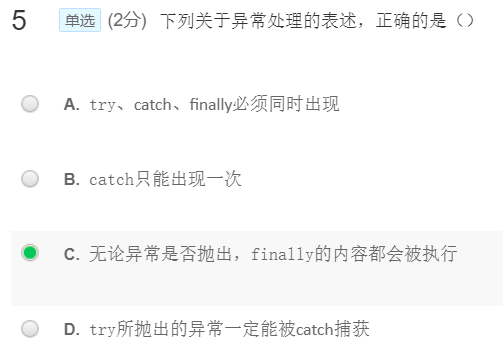
第十单元 异常

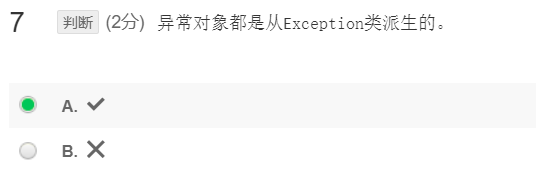


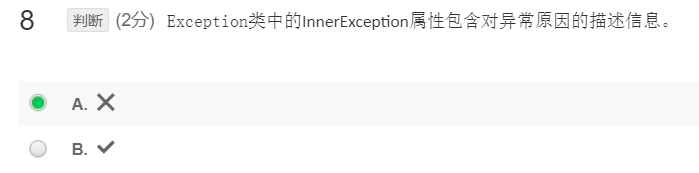


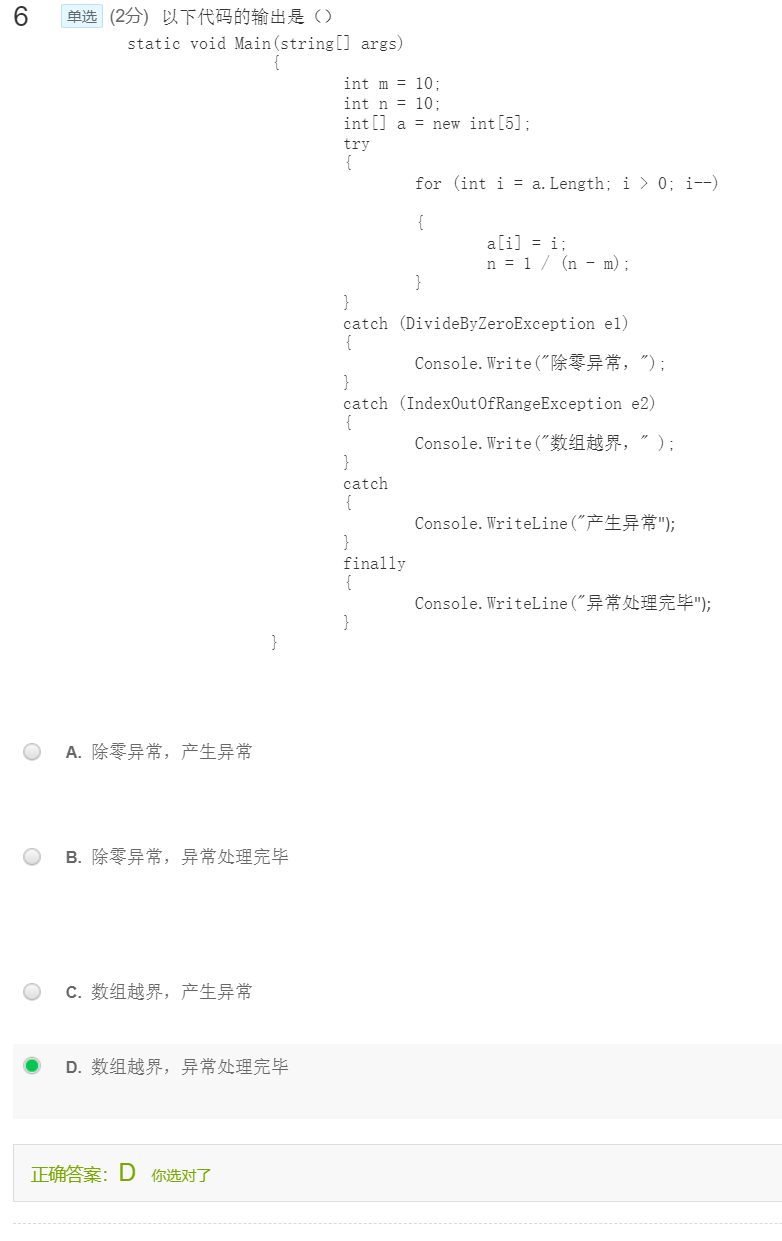


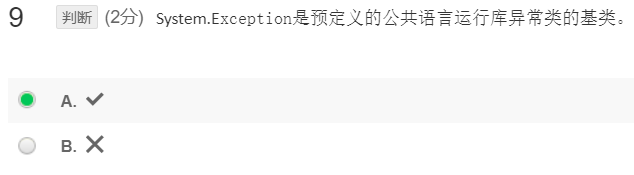


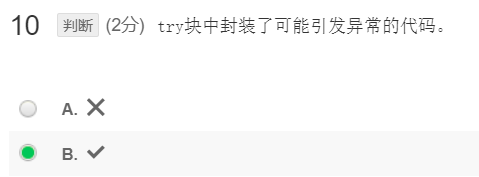


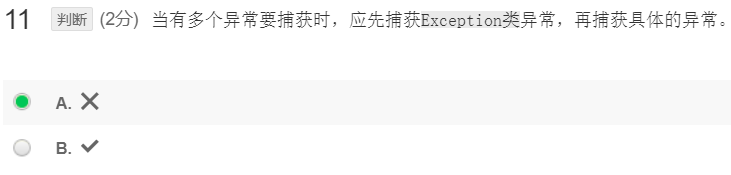




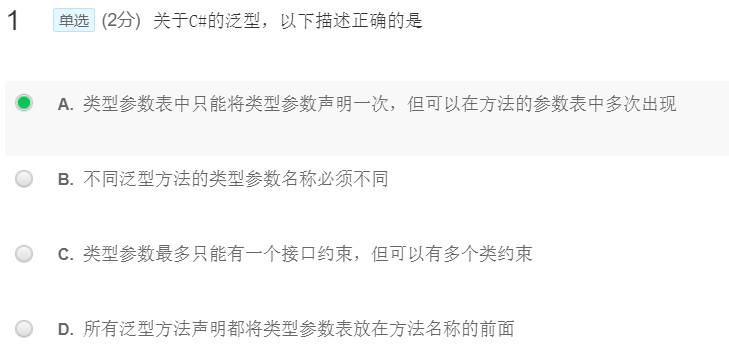


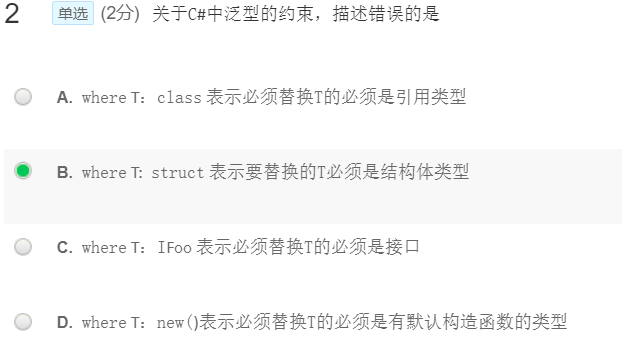




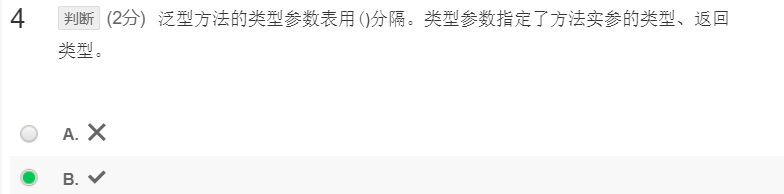


第十一单元 泛型和委托









第十五单元 文件

